

CORPORATION

TRAINING LIST V 1.0

The following pages contain all Trainings listed up in CORPORATION Supplements so far. The Trainings are listed in alphabetical order with their special prerequisites and the related Sourcebooks.

Thus far (August 2009) this list covers following Books:

- *Core Rules* (CR)
- *The Eastern Banks* (EB)
- *Machines of War* (MoW)

It will be extended with Trainings in upcoming Sourcebooks.

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NON-COMBAT TRAININGS

Animal Skills		CR
Anti-Gravity Vehicle Pilot	Pilot 2; Drive 2	MoW
Aptitude		CR
Bio Keeper	Training: Animal Skills ; Presence 6	MoW
Bodge Job	Training: Jury Rigging ; Mechtronics 7 TEX-TAPE or similar	MoW
Business Developer	Business 5	EB
Car Thief	Crime 6	EB
Cloning	Science 8	MoW
Command	Presence 7	CR
Cybernetics Recovery	Cybernetics & Robotics 7	EB
Data Trawler	Intelligence 6; Computer & A.I. 5	MoW
Domestic Trade		CR
Droid Technician	Cybernetics and Robotics 5	MoW
Drop Suit Specialist	Agility 5; Athletics 2	EB
Eastern Bank Knowledge	Arts and Culture 2	EB
Evade Surveillance	Stealth 7	EB
Fence	Crime 5; Street Culture 4	MoW
Field Surgery	Medicine 5	CR
Forging	Crime 6; Arts & Culture 5	MoW
Freerunner	Agility 8; Endurance 6; Athletics 6	EB
Gambling & Gaming	Arts and Culture 3	EB
Genengineering	Science 8; Medicine 6	MoW
God of Gamblers	Training: Gambling & Gaming ; Intelligence 6; Perception 7	EB
Hacking	Computer & A.I. 5	CR
Interrogation		CR
Jury-Rigging	Mechtronics 5	CR
Lawyer	Intelligence 6; Business 3; Corp. Knowledge 7; Crime 3	EB
Meditation	Training: Telepath	CR
Metahuman	Corporate Agent, UIG Officer	EB
CHARACTER CREATION ONLY		
Mission Officer	Intelligence 6; Corp Knowledge 6, RANK 4	EB
Nanotechnician	Science 6	MoW
Neuroprogrammer	Computer & A.I. 8; Psychology 6	MoW
Neurostatics	Science 7	MoW
Pack Rat		MoW
Performer	Arts and Culture 3	EB
Process Chip Shifter		MoW
Psychometabolise	Training: Telepath ; Biokinesis 4	EB
Resonance Filtering	Order of the True Faith Training: Telepath ; Presence 6; Prescience 1	EB
Sabotage	Mechtronics 7; Crime 4	EB
Safe Share Investor	Training: Share Investor ; Business 7	EB

Salvager	Mechtronics 5	<i>MoW</i>
Scavenger	Mechtronics 5; Asses Tech 5	<i>EB</i>
Share Investor	Business 5	<i>EB</i>
Stone Cold		<i>CR</i>
Subspace Mechtronics	Ai-Jinn or UIG Employee Intelligence 8; Mechtronics 8; Science 7	<i>EB</i>
Surgeon	Medicine 6	<i>CR</i>
Surveillance	Stealth 3; Mechtronics 3	<i>CR</i>
Survival		<i>CR</i>
Systems Specialist	Computer & A.I. 5; Asses Tech 5; Mechtronics 5	<i>MoW</i>
Telepath		<i>CR</i>
Telepathic Adept	Training: Telepath	<i>CR</i>
Trap Building	Training: Survival ; Arts and Culture 3; Mechtronics 3	<i>EB</i>
Underground Command	Training: Underground Status Presence 6	<i>EB</i>
Underground Cyberneticist	Cybernetics & Robotics 6; Medicine 3; Mechtronics 3	<i>MoW</i>
Underground Operations	Street Culture 3; Crime 2	<i>CR</i>
Underground Status	Training: Underground Operations	<i>EB</i>
Underworld Slang	Street Culture 5	<i>MoW</i>
Undivided Focus	Comorros Janissaries and Fidai Order of the True Faith UIG Marshals and Rangers Advanced Cult of Machina	<i>EB</i>
Vanguard a.k.a. The Fearless Leader	Training: Command ; Presence 8; RANK 3 Division Leader for at least 8 missions	<i>EB</i>
Xenotech	Science 8; Arts and Culture 5	<i>MoW</i>

CORPORATE TRAININGS

Ai-Jinn Mechanic	Ai-Jinn Agent; Mechtronics 5	<i>MoW</i>
Ai-Jinn Heavy Vehicle Pilot	Ai-Jinn Agent; Drive 6; Pilot 6; Mechtronics 4	<i>MoW</i>
Comoros Reverse Engineer	Comoros Agent; Assess Tech 7; Mechtronics 8; Science 5	<i>MoW</i>
Eurasien Inc. Medic	E.I. Agent Training: Field Surgery ; Medicine 7;	<i>MoW</i>
Shi Yukiro Ion Smith	Shi Yukiro Employee Training: Powered Melee Professional Skill – Mechtronics; Close Combat 6; Arts and Culture 6;	<i>MoW</i>
Shi Yukiro Ion Weapon Specialist	Shi Yukiro Agent; Agility 8 Training: Mastered Weapon Close Combat 9;; Applies to Ion Close Combat Weapons;	<i>MoW</i>
Shi Yukiro Master Ion Swordsmith	Shi Yukiro Employee; Training: Shi Yukiro Ion Smith Professional Skill – Mechtronics (which must be at 10); Close Combat 8; Arts and Culture 8	<i>MoW</i>
Shi Yukiro Shuriken-Do	Shi Yukiro Agent; Training: Thrown Weapons ; Reflexes 8; Perception 7 Agility 8; Medicine 4	<i>MoW</i>
Western Federation Arms Technician	Western Federation or AMS Agent; Mechtronics 5	<i>MoW</i>

COMBAT TRAININGS

Advanced Disarm	Close Combat 4	CR
Ammunition Smith	Intelligence 5; Mechtronics 4	
Assassinate	Close Combat 6; Stealth 6	CR
Assault Mastery	Training: Telepath ; Assault 6	EB
Big Can O´Whoop Ass	Training: Can o´whoop ass ; Relevant Weapon Skill 8	EB
Can O´Whoop Ass	Relevant Weapon Skill 6	EB
Combat Driver	Drive 3	CR
Combat Pilot	Pilot 3	CR
Cult Hunter	Cybernetics and Robotics 2	EB
Cyberframe Jack	Computers & A.I. 6; Mechtronic 5; Neural Jack	MoW
Cyberlin Pilot	Training: Combat Pilot Mechtronics 3; Drive 5; Pilot 5	MoW
Cyberweapon Affinity	Training: Mastered Weapon	MoW
Damage Firearm	Asses Tech 6	EB
Defensive Fighting	Close Combat 3	CR
Dirty Fighting	Close Combat 2; Street Culture 2	EB
Disarm and Attack	Training: Advance Disarm , Close Combat 5	CR
Droid Hunter	Cybernetics & Robotics 3	CR
Dual Weapon Fighting	Relevant Weapon Skill 4	CR
Gun Care	Light Firearms 2; Tactical Firearms 2; Heavy Firearms 2; Mechtronics 6	EB
Gun Melee	Agility 6; Relevant Weapon Skill 7; Close Combat 7	CR
Hail of Missiles	Training: Thrown Weapons ; Close Combat 5	CR
Heavy Gun Melee	Training: Nuke	EB
Heavy Psi Balde	Order of the True Faith or Comorros Training: Telepath ; Psi Blade 5	EB
Iconic Psi Blade	Order of the True Faith or Comorros Training: Telepath ; Psi Blade 10	EB
Mastered Weapon	Relevant Weapon Skill 8	CR
Meat Shield / Human Shield	Strength 7, Close Combat 6	MoW
Multiple Defence	Training: Defensive Fighting ; Close Combat 8	CR
Nuke	Professional Skill: Heavy Weapons Heavy Weapons always highest skill Obsession for heavy Weapons	EB
One Weapon, Two Hands	Relevant Weapon Skill 4	MoW
Power Kick	Strength 6; Close Combat 5	EB
Powered Melee	Close Combat 6	CR
Psi Dagger	Order of the True Faith or Comorros Training: Telepath ; Psi Blade 5	EB
Quick Draw	Reflexes 8	CR

Rapid Reload	Relevant Weapon Skill 5	<i>MoW</i>
Restrain	Close Combat 4	<i>CR</i>
Restrain and Attack	Training: <i>Unarmed Combat Specialist</i> Training: <i>Restrain</i> Close Combat 5	<i>EB</i>
Scything Strike	Strength 7; Close Combat 6	<i>CR</i>
Thrown Weapons	Close Combat 3	<i>CR</i>
Twin Psi Blades	Training: <i>Telepath</i> ; Psi Blade 7	<i>CR</i>
Twin Psi Daggers	Order of the True Faith or Comorros Training: <i>Telepath</i> Training: <i>Twin Psi Blades</i> Psi Blades 7; Close Combat 7	<i>EB</i>
Unarmed Combat Specialist	Close Combat 4	<i>CR</i>

ADVANCED WEAPON TRAININGS

LF	Light Firearms
TF	Tactical Firearms
HF	Heavy Firearms
CCW	Close Combat Weapons

EMP Targetter	Mechtronics 7	MoW
Injector Precision	Medicine 7	MoW
Grenadier	Training: Thrown Weapons , Support Weapons 7, Athletics 5	MoW
Master of Budget Firearms	Street Culture 5; Mechtronics 5 Light, Tactical and Heavy Firearms at 3+	MoW
Stunning Attack	Medicine 5	MoW
Toxic Combat	Agility 6; Medicine 2	MoW
Pennymine Placement	Training: Thrown Weapons , Support Weapons 3	MoW
LF: Pistol Bomber	Mechtronics 6; Light Firearms 4	MoW
LF: Pistol Celerity	Training: Mastered Weapon Reflexes 8 Light Firearms 9	MoW
LF: Machine Pistol Focus	Training: Mastered Weapon Perception 8 Light Firearms 8	MoW
LF: Rocket Pistol Maiming	Light Firearms 7; Support Weapons 6	MoW
TF: Blade Launcher Cleaver	Training: Mastered Weapon Tactical Firearms 7	MoW
TF: Blade Launcher Disscetion	Training: Blade Launcher Cleaver Tactical Firearms 7	MoW
TF: Blade Launcher Riochet	Training: Mastered Weapon Tactical Firearms 9	MoW
TF: Bow Celerity	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Fire Rifle Chaining	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Flak Launcher Pulping	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Nanoweb Ranged Shot	Training: Mastered Weapon Tactical Firearms 5	MoW
TF: Nanoweb Severing	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Shotgun Pulping	Training: Mastered Weapon Tactical Firearms 9	MoW
TF: Laser Rifle Recalibration	Training: Mastered Weapon Reflexes 7; Tactical Firearms 9; Mechtronics 6	MoW
TF: Needle Rifle Cleaver	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Needle Rifle Wounding	Training: Mastered Weapon Tactical Firearms 8	MoW
TF: Plasma Rifle Compound Attack	Training: Mastered Weapon Reflexes 7; Tactical Firearms 8	MoW

TF: Sniper Lock-on	Training: <i>Mastered Weapon</i> Perception 8; Tactical Firearms 8	<i>MoW</i>
TF: Sniper Advanced Aim	Training: <i>Mastered Weapon</i> Perception 9; Tactical Firearms 9	<i>MoW</i>
TF: Sub Machine Gun Focus	Training: <i>Mastered Weapon</i> Perception 8; Tactical Firearms 8	<i>MoW</i>
TF: Sub Machine Laser Focus	Training: <i>Mastered Weapon</i> Perception 9; Tactical Firearms 9;	<i>MoW</i>
TF: Sub Machine Plasma Cooldown	Training: <i>Mastered Weapon</i> Mechtronics 6; Tactical Firearms 6	<i>MoW</i>
HF: EMP Cannon Overcharge	Heavy Firearms 6	<i>MoW</i>
HF: Flame Thrower Chemistry	Heavy Firearms 4; Science 4	<i>MoW</i>
HF: Laser Cannon Recalibration	Training: <i>Mastered Weapon</i> Reflexes 7; Heavy Firearms 6; Mechtronics 6	<i>MoW</i>
HF: M50 Gunner	Training: <i>Mastered Weapon</i> Endurance 8; Strength 8; Heavy Firearms 8	<i>MoW</i>
HF: Plasma Cannon Cooldown	Training: <i>Mastered Weapon</i> Heavy Firearms 6; Mechtronics 6	<i>MoW</i>
HF: Rail Gun Penetration	Training: <i>Mastered Weapon</i> Perception 7; Heavy Firearms 7; Mechtronics 3	<i>MoW</i>
HF: Rail Gun Scope Shooter	Training: <i>Mastered Weapon</i> Perception 6; Heavy Firearms 7; Mechtronics 4	<i>MoW</i>
HF: Rocket Launcher Structural Strike	Training: <i>Mastered Weapon</i> Heavy Firearms 7; Support Weapons 3	<i>MoW</i>
CCW: Chainsaw Dismember	Training: <i>Mastered Weapon</i> Strength 8; Close Combat 8	<i>MoW</i>
CCW: Riot Master	Training: <i>Mastered Weapon</i> Strength 7; Close Combat 5	<i>MoW</i>
CCW: Double Bladed Defense		<i>MoW</i>
CCW: Double Bladed Psi-Blade	Comoros Agent Psi Blade 5	<i>MoW</i>
CCW: Tazer Nervstrike	Medicine 2; Close Combat 4	<i>MoW</i>
CCW: Twist the Knife	Close Combat 4	<i>MoW</i>

CHANGELOG

V 1.1 (26/08/09)

- Shi Yukiro Ionsmith
- Shi Yukiro Ion Weapon Specialist
- Shi Yukiro Shuriken-Do
- Advanced Disarm

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